

# Michael Gee

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## Summary

I am a software engineer currently specializing in front end web development. I love to design and build applications with a focus on creating awesome user interfaces. I have a highly technical background and embrace any opportunity to learn new software technologies. I want to work in a fun, enriching environment and make meaningful contributions to exciting products.

## Skills

**Languages** – HTML, CSS, JavaScript (advanced). Java, PHP, SQL (intermediate). C/C++ (prior experience).

**Libraries/Extensions** – jQuery, Backbone, Underscore, mustache/handlebars, LESS, Twitter Bootstrap

**Tools/Platforms** – Vim, Git, all browser development tools, Bugzilla, Eclipse, Apache, Tomcat, Node.js, MySQL, MongoDB, UNIX, Linux, Mac OSX, Windows

**Other** – UI/UX design, AJAX, REST API's, JSON, XML/XSL, templating, browser feature detection and polyfills, accessibility, unit testing, debugging, system administration, security, documentation

## Work Experience

**Front End Web Developer @ [OmniUpdate Inc.](#)** | Camarillo, CA | November 2011 – present

- Lead front end developer of OU Campus, the leading web CMS for higher education institutions
- Completely re-designed and re-architected the user interface and front end code using Backbone, jQuery, Handlebars, and Twitter Bootstrap + LESS.

**Consultant @ [BlinkTag Inc.](#)** | San Francisco, CA | October 2011 – present

- Assist on various web applications in the fields of transportation and city planning
- Created a PHP/Wordpress data import script and implemented the rate generation tool for [Tripgenie.org](#)
- Updated and modernized an [online children's book](#), contributed bug fixes to the open source library

**Senior Associate IS Analyst @ [Amgen Inc.](#)** | Thousand Oaks, CA | July 2006 – January 2011

- Designed and implemented various data warehouse solutions in several business areas
- Developed and improved ETL workflows and handled system administration for Informatica PowerCenter
- Managed an offshore support team to ensure a consistent operating environment

**Undergraduate Intern @ [Walt Disney Imagineering](#)** | Anaheim, CA | June 2004 – September 2004

- Created MS Access application to document and track CCTV video equipment in Disneyland attractions

**Student Technician @ [UCLA College Information Services](#)** | Los Angeles, CA | May 2003 – June 2006

- Computer maintenance and technical support for administrative staff

## Personal Projects

**[RoboTag](#)** – A head-to-head AI strategy game for programmers

- Front end demo complete, back end in progress (node.js / express, MongoDB)

**[mikeygee.com](#)** – Personal web site / blog / portfolio

- Built with jekyll static site generator

**[picksmash](#)** – (team project) An implementation of the survivor / knockout game for various sports leagues

- Contributed a PHP script to scrape scores from the web so results could be updated automatically

## Education

**University of California Los Angeles** (September 2002 – June 2006)

B.S. Computer Science | Technical Minor in Economics | GPA: 3.28

**Los Angeles Baptist Jr/Sr High School** (September 1997 – June 2002)

Class of 2002 Valedictorian | GPA: 4.0 | Varsity cross country, track & field, and basketball

**Coursera** (2012)

Completed online courses in Human Computer Interaction and Gamification

For more detailed descriptions, see online resume at [mikeygee.com/cv](http://mikeygee.com/cv)

LinkedIn profile: [linkedin.com/in/michaelcgee](https://www.linkedin.com/in/michaelcgee)

Github profile: [github.com/mikeygee](https://github.com/mikeygee)

References available upon request